

12 May 2008

NOTE: THIS PACK contains the latest MR Papua New Guinea scenery



NOTE: WRT PACTEX & STOCK TEXTURES: These add-on airfields look best when used with PacTex ground textures- with the exception that the two stock files, *vriversu.bmp* and *vroadssu.bmp*, are retained.

NOTE: DUMP ALL EXISTING MR Papua New Guinea (PNG) FILES (THEY WILL CAUSE CONFLICT).

IF YOU HAVE THEM ALL IN THE SAME FOLDER THIS WILL BE EASY.

NOTE: There is some LWM type scenery in this pack so it is imperative that you *copy* all of the files in your scenedb/world/texture folder into your main CFS2 texture folder. Its a one time deal- it won't hurt a thing.

NOTE: REQUIRED SCENERY OBJECT LIBRARIES:

Cfs2_Liberty_Ship.zip
AF_AA_Pak2.zip
af_cstdef2.zip
AF_BnkrPak.zip
CFS2_Library_Objects_part_1.zip
CFS2_Library_Objects_part_1_Fix.zip
mr_af_nielson_objects_pack.zip
lw_library_objects.zip
lwd_tree_library.zip
ldw_trees.zip

LINKS TO SCENERY OBJECT LIBRARIES:

The lw_library_objects and lwd_treelib can be got here:

<http://www.sim-outhouse.com/index.php?lloc=downloads&loc=downloads&page=downloads&FileUploadName=Chris%20Westervelt>

Lindsay's LDW Tree pack is here:

<http://www.sim-outhouse.com/index.php?lloc=downloads&loc=downloads&page=downloads&FileUploadName=leroy10>

AF Bunker Pack is here as are the 2 other required AF packs by Pen32Win:

<http://www.sim-outhouse.com/index.php?lloc=downloads&loc=downloads&page=downloads&FileUploadName=pen32win>

CFS2_Library_Objects_part_1.zip and CFS2_Library_Objects_part_1_Fix.zip can be found here at Wolfi's SOH download pages:

<http://www.sim-outhouse.com/index.php?lloc=downloads&loc=downloads&page=downloads&FileUploadName=wolfi>

Here is ChrisN's CFS2 conversion of Phil Crowthers Liberty Ship:

<http://www.combatfs.com/index.php?loc=downloads&page=info&FileUploadName=ChrisN&FileID=2651>

Nielson Objects Pack is here:

http://www.geocities.com/crismahn@sbcglobal.net/mr_af_nielson_objects_pack.zip

Thats all I can think of- but they should cover it. ;)

INSTALLATION:

When unzipped the following 4 folders and files will appear:

MR Papua New Guinea (folder)

Place CONTENTS in Main CFS2 SCENERY Folder (folder)

MR Papua New Guinea GSLs (folder)

mr_papua_new_guinea_080512_README.pdf (this file)

1. Drop the *entire* **MR Papua New Guinea** folder into your main CFS2 folder- if asked to over-write, say yes.- and then activate it. If you have an existing **MR Papua New Guinea** folder, delete it or deactivate it.
 2. **THEN MOVE IT TO OR NEAR THE TOP OF YOUR SCENERY LIBRARY LIST!**
 3. Next, do what the name of the "**Place CONTENTS in Main CFS2 SCENERY Folder**" folder says to do- if asked to over-write, say yes.
 4. Go to your CFS2/GSL folder.
 5. Make a back-up copy of your current **cfs2.gsl** file. Its OK to leave it in the GSL folder- but be sure to RENAME IT
 6. Inside the " **MR Papua New Guinea GSLs** " folder you will find 2 files. Place them both in your CFS2/GSL folder- if asked to over-write, say yes.
 7. Open **GSLMan.exe** from inside your CFS2/GSL folder.
 8. From the "Available Custom Gobs" list hi-lite **mr_png.gsl**
 9. Click the "ADD" button.
 10. Wait until GSLMan.exe says it's thru then...
 11. Close GSLMan.
 12. Thats it. The scenery is installed.
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